



SHARDA SCHOOL OF COMPUTING SCIENCE & ENGINEERING







COURSE

Foundation of Agentic Al (NV61003)

VALUE ADDED COURSE BROCHURE-30 HRS

ABOUT THE UNIVERSITY

Sharda University envisions to serve the society by being a global University of higher learning in pursuit of academic excellence, innovation and nurturing entrepreneurship. It has 13,000+ students from 95+ countries, 29 states, and Union Territories, providing cultural diversity and global exposure to students. It has 26000+ alumni who are today leaders in their realms. Sharda University is **NAAC A**+ University with Overall **NIRF Rank of 86**. Teaching Learning Center at Sharda University is to equip the faculty members with the expertise, skills and knowledge they need for capacity building of students. Teaching as a profession requires highly specialized skills and knowledge to impact significantly on student learning and therefore teachers must refine their conceptual and pedagogical skills.

ABOUT SCHOOL

Sharda School of Computing Science & Engineering is an open platform for diverse voices where teaching runs parallel to the real world and students are groomed to join the global workforce. SSCSE is distinguished as one of the top-ranked engineering schools in India. The students at SSCSE benefit through the professional grooming of renowned faculty and industry experts having experience of tackling pressing engineering problems. Students discover their passion in one of the various offered Engineering majors at the Sharda School of Computing Science & Engineering. A student-centric pedagogy, project-based approach and design-driven curriculum provides students with an inclination for complex problem solving, design, innovation, and a passion for learning.

ABOUT DEPARTMENT

The Department of Computer Science and Applications strives to equip faculty and students with all the computing resources needed to address a wide range of scientific, technological, and socially complex problems. The department imparts technical education for designing quirky technological applications and innovations. The department grails to become a center of excellence and impart knowledge to intellectual professionals so as to equip them with the requisite skills as per Industry standards. The department aims to foster an innovative research environment by providing a supportive, amiable, and challenge-based learning culture. The department utilizes high-performance computing equipment and facilities to impart state-of-the-art technical knowledge to students and instill a desire to pursue lifelong learning. To emerge as a world-class department, we focus on innovative research and quality learning in computer science applications that prepares entrepreneurs and professionals to lead the social, economic, and technical development of society. The department enjoys the full patronage of the Chancellor, Vice-Chancellor, Pro-Vice-Chancellor, and the Dean of the School of Engineering (SSCSE) where it is housed presently. The Value added Education Courses aim to provide additional learner centric graded skill oriented training, with the primary objective of improving the employability skills of students.

VALUE ADDED COURSE (VAC)

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PURPOSE OF VALUE ADDED COURSE

VACs are pertinent instructional strategies designed to close knowledge gaps in students and provide them a competitive edge in the job market. The courses' well-defined structure makes these VACs highly effective in enhancing students' employability quotient by developing diverse competencies. They help students lay the creative groundwork for passion projects (such as interactive dashboards, business analytics, or sector-specific visual reports) beyond their core academic curriculum, offering skills that can transform their enthusiasm into career opportunities.

RESOURCE PERSON

Mr. Rajakumar Perumal, Assistant Professor in the Sharda School of Computer Science and Engineering at Sharda University has 22 years of teaching experience. He is currently pursuing a Ph.D. and holds an M.E. in Computer Science and Engineering from Anna University, Tiruchirappalli, and an MCA from Bharathidasan University, Tiruchirappalli. He has published four patents and eleven research papers in international journals and conferences. His areas of expertise include data analytics; cloud computing, and machine learning.

Mr. Ashutosh Shankhdhar holds an M.Tech degree from VIT University, Vellore, Tamil Nadu. With over seven years of professional experience in the IT industry, his expertise spans both academic and practical domains. He has authored and published more than 15 research papers in reputed journals and international conferences, reflecting his ongoing commitment to advancing knowledge in his field.

Ms. Arshita Srivastava is an Assistant Professor in the Department of Computer Science & Engineering, Sharda School of Computer Science & Engineering (SSCSE). She holds a Master's degree in Computer Science & Engineering and a Bachelor's degree in Information Technology, both from Dr. A.P.J. Abdul Kalam Technical University, Lucknow. Her research interests focus on Artificial Intelligence and Deep Learning, with an emphasis on developing intelligent and adaptive computing solutions.

COURSE SCHEDULE

Week	Торіс	Duration Hrs.		
1	Fundamentals of Generative AI	2		
2	Agentic Al Fundamentals			
3	Prompt Engineering for Agentic Behavior			
4	Core Concepts of Agentic Al			
5	Overview of Agentic Al Design Patterns and Architectures			
6	Implementing Agentic AI in Real-World Scenarios, Analysis of real-world applications utilizing agentic AI			
7	Agent Communication Models			
8	Planning Agents and Dynamic Task Decomposition			
9	Interoperability Protocols in Agentic AI	2		
10	Introduction to N8N	2		
11	Integrating APIs, Databases, and External Systems	2		
12	Deploying Scalable, Multi-Agent Pipelines, Combining multiple agents via N8N workflows			
13	Performance Metrics for Agentic Systems			
14	Debugging, Fine-tuning, and Agent Control			
15	Responsible AI and Governance for Autonomous Agents	2		
Total		30 h		

School: Sharda School of Computing Science & Engineering, (Department of Computer Science & Applications)					
Program: B.Tech IT Semester: V/VII					
Batch: 2023-27	Current Academic Year: 2	022-26			
1. Course Code	NV61003				
2. Course Title	Foundation of Agentic AI				
3. Credits	0				
4. Contact Hours (L-T-P)	30 Hours				
Course Type	Value added course				
5. Course Objective	5. Course This course covers Agentic Al fundamentals and implementation. This course introduces students to the principles, patterns, to and frameworks of Agentic Artificial Intelligence (Al) a a new class of autonomous systems built using modern LLM-b				
6. Course Outcomes	After the completion of this course, students will be able to: CO1: Demonstrate foundational Agentic AI concepts, architecture, and design patterns. CO2: Design high-quality prompts to guide agent behavior using LLMs. CO3: Use modern Python-based frameworks (CrewAI, Pydantic, OpenAI Agent Swarms) to build autonomous agents. CO4: Construct collaborative multi-agent systems using dynamic planning and protocols like MCP & A2A. CO5: Deploy end-to-end intelligent workflows using tools like N8N and external APIs. CO6: Evaluate, troubleshoot, and ethically manage real-world Agentic AI applications.				
7. Course Description "Foundations of Agentic Al" is a cutting-edge course focused exclusively on LLM-driven autonomous agent development development. Beginning with core Agentic Al design patterns and prompt engineering, the course explores the construction of no reusable, and scalable agentic workflows. Students learn to use specialized frameworks for orchestration and autonomous agents capable of planning, too collaboration, and decision-making.					
8. Outline syllabus			CO Mapping		
Unit 1	Introduction to Agentic Al and Prompt E	Engineering Iding Generative AI; Overview of Large Language Models (LLMs)			
A	& different models and their capabilities; A	upplications of Generative AI in various domains c AI vs. traditional AI; Components of an Agent: goal setting,	CO1		
В	memory, reasoning, action; Autonomy, too	· · · · · · · · · · · · · · · · · · ·	CO1		
С	few-shot, self-reflection prompting; System for multi-agent interactions; Addressing ch	Role prompting, Chain-of-thought, ReAct prompting; Zero-shot, in prompts vs. user prompts in agent systems, Structuring prompts nallenges like prompt injection and ensuring prompt hygiene	CO1, CO2, CO6		
Unit 2	Agentic Al Design Patterns and Architec Core Concepts of Agentic Al: Understandin	rtures ng autonomy, reactivity, proactiveness, and social ability in agents;			
Α	Differentiating between reactive and delib	- , , , , , , , , , , , , , , , , , , ,	CO2, CO3		
В	Tool Use, ReAct, Planning, and Multi-Agent agentic systems.	t Collaboration; Architectural considerations for building robust	CO2, CO3		
C Unit 3	Implementing Agentic AI in Real-World Sce Multi-Agent Collaboration and Task Man	enarios, Analysis of real-world applications utilizing agentic Al	CO2, CO3		
A	Agent Communication Models: Direct vs. n message passing; Designing reusable inter and state (e.g., blackboards, memory cloud	CO3			
В	Planning Agents and Dynamic Task Decomother agents; DAG-based chaining, priority	nposition: Using planning agents to dynamically assign subtasks to y queues, and cooperative planning; Self-evaluating planners with	CO3		
С	Interoperability Protocols in Agentic Al: Mo	ven iteration: recursive delegation and review. odel Context Protocol (MCP); Agent-to-Agent (A2A) Protocol;	CO2, CO3		
Unit 4	Building sandbox-safe cross-agent commu End-to-End Agentic Al Pipelines	unication pipelines.			
A	Introduction to N8N, N8N as a low-code or	rchestrator for Agentic Al, Triggers, Webhooks, and	CO2, CO3, CO4		
В	automation nodes; Connecting agents with workflows and data pipelines. Integrating APIs, Databases, and External Systems; API authentication and secure token management; Data retrieval and task triggers from emails, Slack, REST APIs, etc; Agent-controlled automation (e.g.,		CO4		
С	write email, summarize docs).	, Combining multiple agents via N8N workflows; Error handling,	CO5		
Unit 5	Testing, Optimization, and Ethics of Age				
A		Task success rate, latency, reasoning depth; Prompt entropy,	CO2, CO6		
В	Debugging, Fine-tuning, and Agent Contro	ol: Tools for sandboxing and monitoring agent behavior;	CO5, CO6		
С		ersioning prompts and failback routing. omous Agents: Ethics of autonomous decision-making; ity; Designing guardrails and human-in-the-loop interfaces.	CO6		
Mode of examination		 Designing Quantials and Human Pirette-loop interfaces. 1."Designing Autonomous Agents: Theory and Practice from Bi Engineering and Back" – Pattie Maes. 2. "Multi-Agent Systems: Algorithmic, Game-Theoretic, and Log Yoav Shoham and Kevin Leyton-Brown. 			
Reference Books	"The Age of AI Agents" – Andrej Karpathy	CrewAl Documentation – https://docs.crewai.com Pydantic Documentation – https://docs.pydantic.dev OpenAl Agent Swarms Overview – https://platform.openai.com/do N8N Workflow Automation – https://nan.io Prompt Engineering Guide – https://www.promptingguide.ai/ Coursera: Generative Al Prompt Engineering for Everyone – https://www.coursera.org/learn/generative-ai-prompt-engineering			